

# Offline data manipulations for everyone with Plug-Ins and SQLite

31.03.2023
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APEX World 2023, Zeist

## Facts and figures.

Your partner for digital transformation.

Individual IT solutions from one single source.







Foundation 1994



#### Headquarter

Ratingen

Branches

Frankfurt am Main,

Köln, München, Hamburg



> 360 Employees



approx. 48 Mio. € Turnover in 2021



> 125 Customers Cross-sector



Manufacturer-neutral



Certified partner leading technology manufacturer



Training company,
Partner in dual studies



## \$ whoami



# **Philipp Hartenfeller**

- Düsseldorf, Germany
- Master IT-Management
- Since 2016 @ MT AG
- Senior Consultant Oracle APEX
- Mostly doing WebDev, DBs and APEX Testing (<a href="https://lct.software">https://lct.software</a>)

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#### What this talk is about

 Offline APEX is no new topic, there have been a few methods already

 I am interested in HOW it should be usable in APEX (and the technical details)



#### What this talk is about

#### How should it be accessible?

- Low Code Interface -> No JavaScript Code wrangling
  - APEX Plug-Ins
- Easy to configure
  - Enter your Query and let's go!



#### What this talk is about

#### How should it be accessible? How should it work?

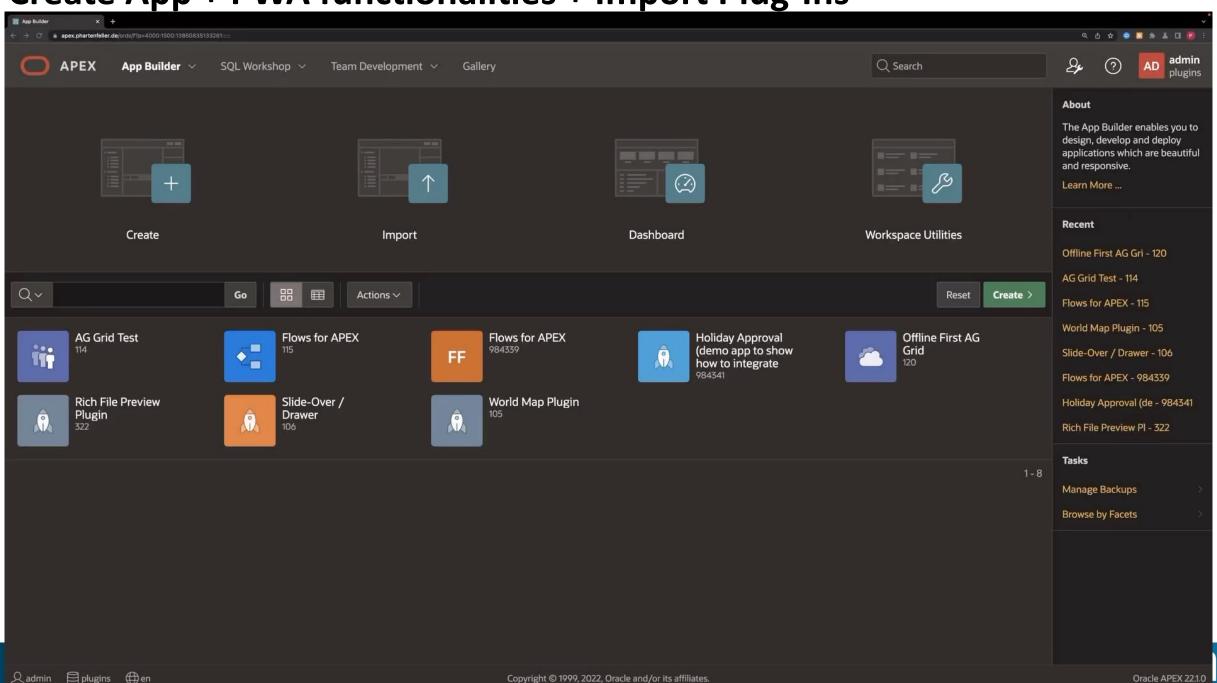
- Low Code Interface -> No JavaScript Code wrangling
  - APEX Plug-Ins
- Easy to configure
  - Enter your Query and let's go!

- Fast
- Handle lots of data
- Concept to merge changes back to DB
- Enter your Query and let's
   Somewhat future proof

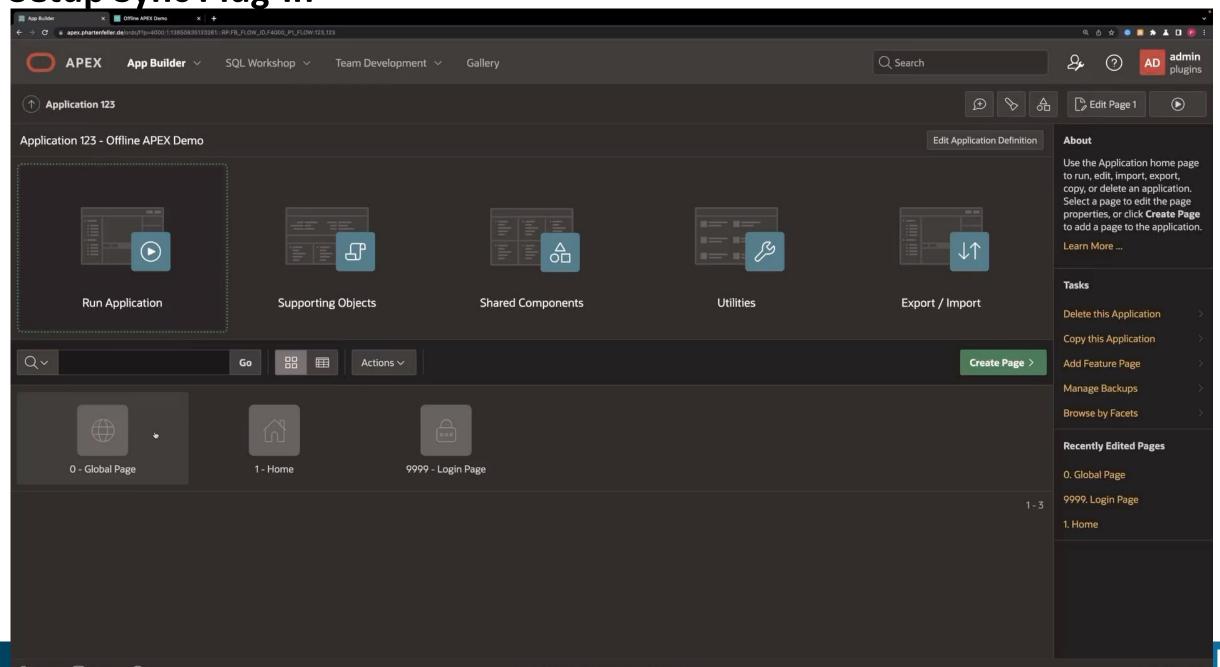
Proof of Concept: Not production ready!



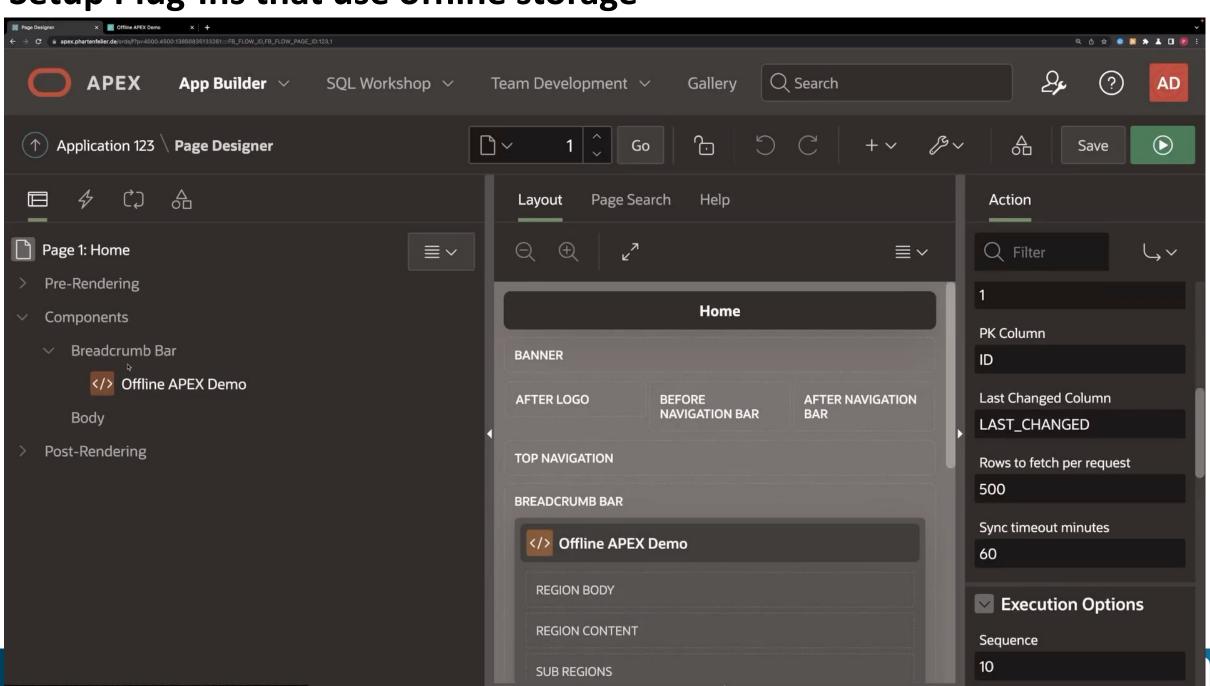
## **Create App + PWA functionalities + Import Plug-Ins**



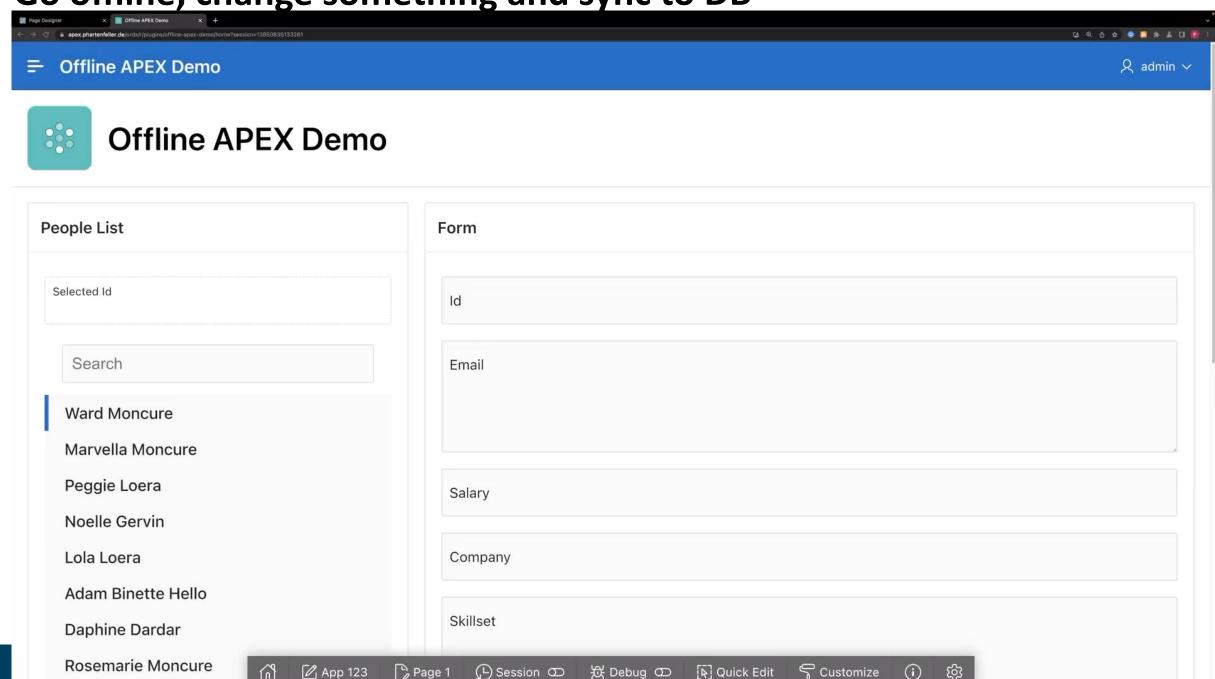
**Setup Sync Plug-In** 



## Setup Plug-Ins that use offline storage



Go offline, change something and sync to DB





#### What I didn't show

You actually need packages

- For Plug-Ins
- Code to merge your data back to the source (more on tha later)



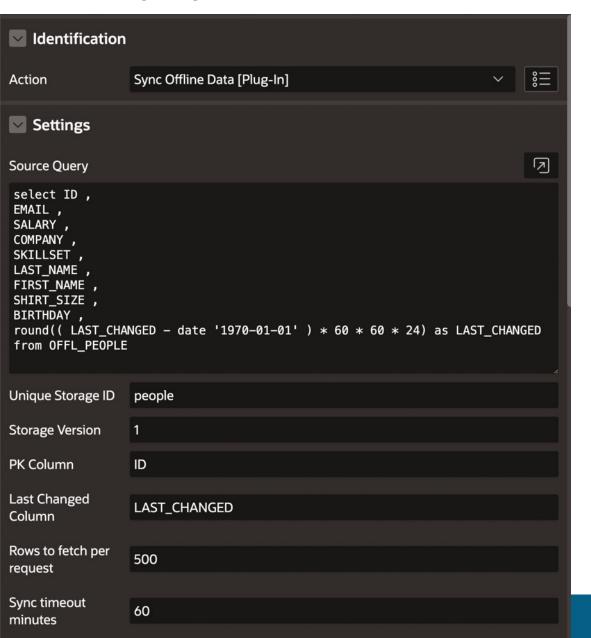


#### Why this topic is important

- Allowing users to edit data without a connection to the DB has effects of decentralization
- You still want a single source of truth
- This results in new challenges for data consistency



#### **Setup Sync**



- Dynamic Action Plug-In on page-load: Handles all the sync
- Changes to query -> Increase version
- Last Changed column needed for conflict management (more on that later)



#### **Sync Timeline - 1**

1. Cache current HTML page

- 2. Synchronize Client Changes with DB
  - Send client updates to central DB
  - Delete corresponding rows on the client
  - It is now in the control of the DB what will happen with these rows



#### **Sync Timeline - 2**

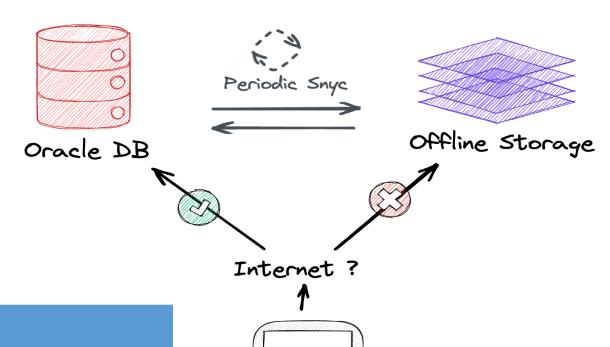
- 3. Synchronize DB Changes with Client
  - DB sends PK + Timestamp for each row:
    - PK known and Timestamp matches:
    - PK unknown or Timestamp mismatch: request full row insert / update
  - Delete rows not present in central DB anymore:
    - Store every PK received from server in a temp table
    - After receiving all rows, delete local rows where PK not in temp table



## **Data Access Strategies - Online First**

**Design Decision** 

- First try to get data from the DB
- Only when no connection use offline storage



#### **Pros**

- "Normal APEX Mode"
- Less conflicts
- Live data

#### Cons

- Much logic for consumers
- What to do on slow / unreliable connections

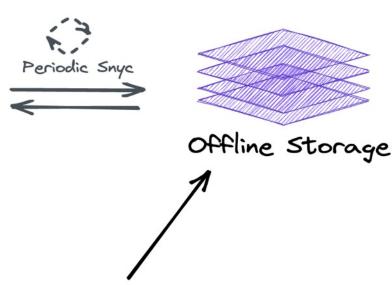


## **Data Access Strategies - Offline First**

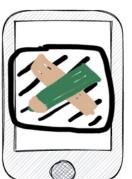
- **Design Decision**
- oder verwende das Hand-Werkzeug

- First try to get data from the DB
- Only when no connection use offline storage





Pros	Cons		
Reliable Experience	<ul> <li>Only updates after re-</li> </ul>		
<ul> <li>Less logic for</li> </ul>	sync		
consumers	<ul> <li>More conflicts</li> </ul>		
I chose this approach			
because of this			





#### Build different experiences for different use cases

- Offline-first has downsides
- Make sure only people who need offline access use it
- Field technician gets offline
   App / Page
- Office worker gets online App
   / Page

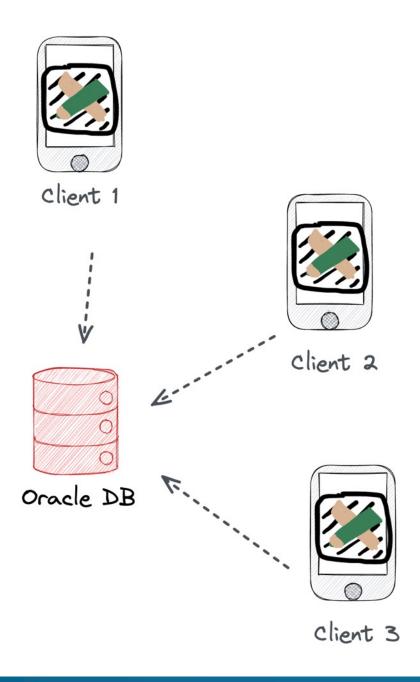


Photo by MIOPS Trigger from Unsplash



#### **Change Synchronization**

- Local changes need to be written back to the central DB
- Ensure all local updates are properly saved in the central DB
- Different scenarios





## **Change Synchronization - Potential outcomes**

a: Single Client Row Update ( )

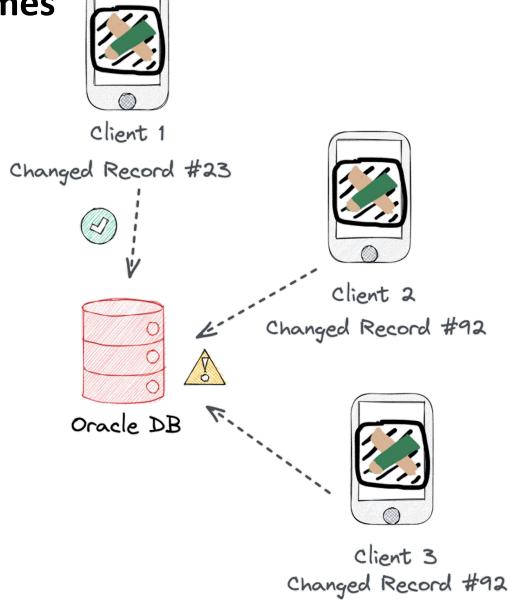
 Only one client modifies the row, straightforward synchronization

**b**: Sequential Client Row Updates ( )

 Client 2 updates row after receiving Client 1's changes, preserving data integrity

c: Concurrent Client Row Updates (!)

 Two clients modify the same row version simultaneously, potential data conflict





#### How changes are stored

- Don't directly insert into source table to handle conflicts
- Generic changes table

Storage ID Storage Version	Data JSON Change Type	Timestamp Src Timestamp Chng	Audit Cols	Import Failed
people	{ }	1920003	JAMESBOND	O
2	I, U or D	1929843	00716(Session)	Someday False :D



#### How changes are processed

- Package gets called where you can implement your own logic
  - Resolve the conflicts ← Up to you how to do it
  - Call your existing Table- / Transaction-APIs
- Future consideration: Bulk Processing with Transaction IDs
  - No trigger, instead directly call a process package
  - Add transaction IDs so you can bulk process all changes



#### **Conflict Resolution #1 – Last Write Wins**



Photo by Matthias Speicher from Unsplash

Photo by Ryan Moreno from Unsplash

## **Conflict Resolution #2 – Merge Conflict Detection**

Changes Table

ChngType	Data	RowSrcTimeStmp	RowChngTimeStmp	
U	₹}	1920003	1925843	
= sn	c table r	ow timestamp?	-> update src to timestamp now	

## **Conflict Resolution #2 – Merge Conflict Detection**

Changes Table

ChngType	Data	RowSrcTimeStmp	RowChngTimeStmp	···
U	€}	1920003	1925843	_
= sn	c table r	ow timestamp?	update src tab timestamp now	le row 1925843
		Later		
U	₹}	1920003	1929932	
		$\checkmark$		
src table row ts 1925843 != 1920003 🔬				
-> changes need to be manually merged				

## Conflict Resolution #2 – How to do a merge

- On conflict:
  - don't delete row from changes table and set failed = 1
- User must do merge manually
  - Show current row next to changed row (like Git 3-way-merge)

1920003		1925843		After Merge Row
Firstname: Peter		Firstname: Peter		Firstname: Peter
Lastname: Parka		Lastname: Parker	$\checkmark$	Lastname: ???
Age: 23	$\checkmark$	Age: NULL	$\checkmark$	Age: ???



#### Where to store data

#### **Browser Storage Options:**

- LocalStorage
  - Key-Value object-store, slow, designed for small amounts
- WebSQL
  - Deprecated
- IndexedDB
  - For large data, transactions,
     Key-Value object-store

#### The thing with IndexedDB:

- Complex API
- No support for complex queries
- History of nasty bugs (mostly Safari)
- Not ACID compliant

The pain and anguish of using IndexedDB: problems, bugs and oddities



#### Not the DB we deserve, but the hero we need



<u>Source</u>



#### Wait a minute... What is SQLite?

- Most used DB, top 5 most deployed software ever (estimated one trillion active DBs)
- Full-featured SQL
- Serverless (not the cloud thing)
- Transactional
- ACID
- Public Domain

- Really fast
- Stores data in a single file
- Recommended Storage
   Format by the US Library of Congress

**More on SQLite** 



#### How does it run in the browser



## WEBASSEMBLY

Compile existing software to hardwarenear browser understood layer

#### Origin Private File System (OPFS)

- Sites get a private file system
- SQLite directly writes to here



**Source** 



#### Implement into APEX

#### WebAssembly & JavaScript

sqlite-wasm-3410200.zip A precompiled bundle of sqlite3.wasm and its JavaScript APIs, ready for use in web applications. (702.24 KiB) (SHA3-256: 1713c3a4c25b09f5d52ed25fb81948f6081e9eeefb5a6d449aead1cd848e962c)

Link

OPFS requires these headers:

```
Cross-Origin-Embedder-Policy: require-corp
Cross-Origin-Opener-Policy: same-origin
```

- APEX bug: .wasm invalid mime-type in header
- Uncaught (in promise) TypeError: Failed to execute 'compile' on 'WebAssembly': Incorrect response MIME type. Expected 'application/wasm'.

```
Response Headers

cache-control: max-age=315360000, immutable

content-disposition: inline; filename="sqlite3.wasm"; filename*=UTF-8''sqlite3.wasm

content-language: en

content-type: application/wasm; charset=utf-8

date: Mon, 16 Jan 2023 12:27:26 GMT
```



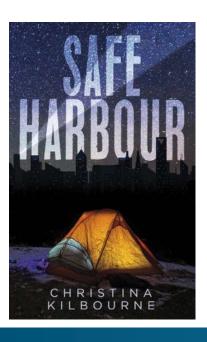
#### Will be fixed in 23.1

Thanks to <u>Stefan</u> !!!

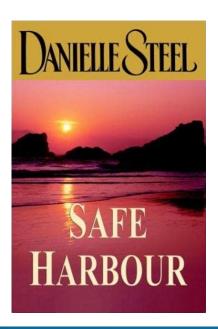


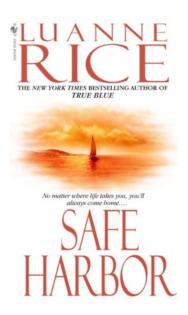


- "traefik...traefik-plugin-rewrite-headers.rewrites[0].header=Content-Type"
- "traefik...traefik-plugin-rewrite-headers.rewrites[0].regex=application.\*wasm.\*"
- "traefik...traefik-plugin-rewrite-headers.rewrites[0].replacement=application/wasm"





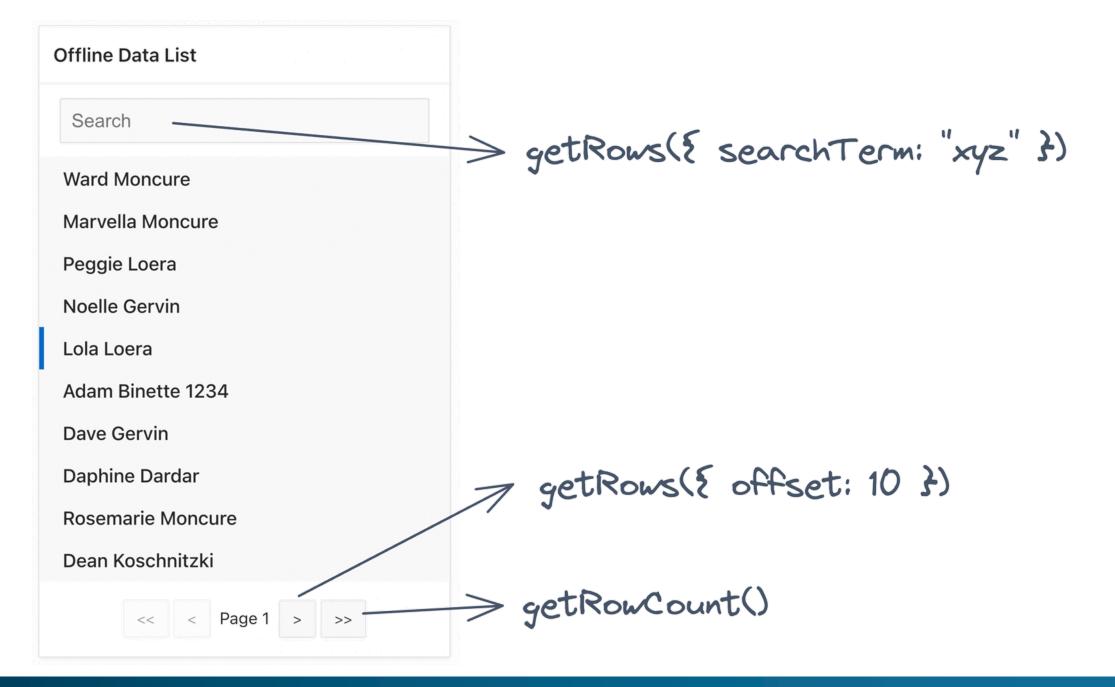






#### **How develop Plug-Ins**



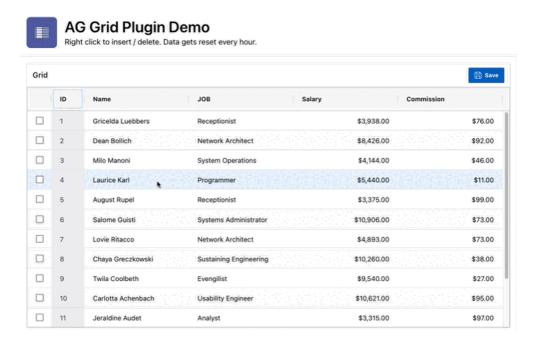




#### What still needs to be done

- Data type handling
  - Dates, Timestamps ...
  - BLOBs
- LOVs (Select Lists, Popup LOV, Shuttle, Checkboxes...)
- Apply more table rules to client (FKs, check constraints, indexes, defaults...)
- Error message improvements

- Notify when sync completed with data changes
- Expand Plug-In Ecosystem





#### Why you may not want to use this

- You lose authority over your data
  - Data on the client can easily be duplicated / shared
- Merge conflicts / Inconsistent data state
- Divergent development approach for offline apps
- Increased complexity
- Scalability: Synchronization processes can demand significant data transfers
- SQLite as fast as the device using it



Photo by JESHOOTS.COM from Unsplash

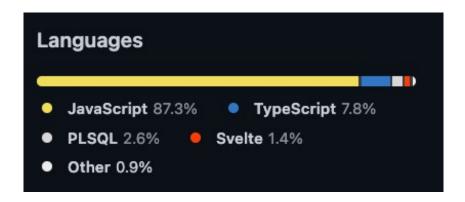


### Where can I get this?

# https://github.com/phartenfeller/apex-off-grid

- Needs Documentation
- Needs Refactoring
- Contributions welcome 😂









#### **Conclusion**

- I am quite happy with the result
- Sync-Plug-In easy to use, hides complexity
- Confident that SQLite is a great choice for small to large data sizes
- Great browser support
- Not sure about header requirements



Photy by <u>Sebastian Herrmann</u> from <u>Unsplash</u>

# Testing APEX Apps is now as easy as creating them.

Tailored to APEX



- Save a lot of time on regression tests
- Use our intuitive LCT-App and don't write any test code
- Testing on multiple platforms simultaneously

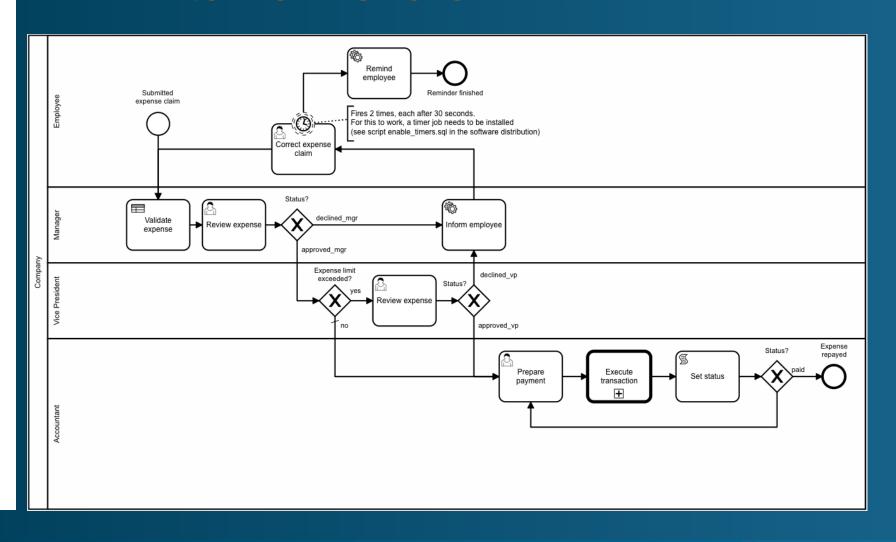






## Flows for APEX

#### **BPMN 2.0 Workflows for APEX**



- Open Source
- Community Driven
- Support available







Offline data manipulations in APEX for everyone with Plug-Ins and SQLite

Philipp Hartenfeller

